PROBES

HIGH RESOLUTION OPTICAL TELEVIEWER (Hi-OPTV)®





The High Resolution Optical Televiewer (Hi-OPTV)® provides a continuous very high resolution oriented image of the borehole walls using a conventional light source.

A unique optical system based on a fisheye lens allows the probe to survey 360 degrees simultaneously. This information is processed in real time to produce a complete 'unwrapped' image of the borehole oriented to magnetic north. The probe offers superior resolution to the High Resolution Acoustic Televiewer (HRAT)® and produces images in real colour. While, unlike the HRAT®, it can operate in air-filled boreholes, it is unsuitable for boreholes containing mud or cloudy fluids.

GeoCAD® Televiewer Module: is a Windows-based package for processing, interpreting and displaying acoustic and optical televiewer image logs. Standard log presentations include tadpole and stick plots, stereographic projections of poles to planes and azimuth frequency diagrams. The synthetic core display allows convenient comparison of log and field data for orientation of fractured or incomplete core sections.

SPECIFICATION:

Applications

Fracture identification and orientation

Stratigraphic studies

Local stress studies (break-out)

Core orientation

Cased hole studies

Operating Conditions

Borehole Type: Air filled or clear fluid

Recommended Logging Speed: 3m/min

Specifications

2.13m - 2.14m (83.9" - 84.3")

Length:	2.13m - 2.14m (10MPa/20MPa window)
Diameter:	46mm (10MPa) & 58mm (20MPa)
Weight:	6kg (10MPa) or 7.2kg (20MPa)
Temperature (max):	60°C
Circular resolution:	user definable 360/540/720 /900/1080/1260/1440 pixels
Sensor type:	1280 x 1024 pixels CMOS image sensor
Colour resolution:	24 bit RGB

Part Numbers

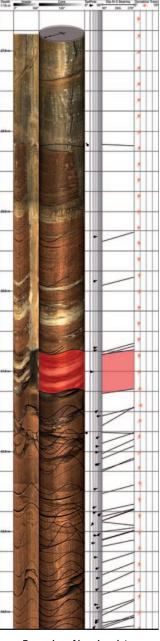
1017187	Hi-OPTV® probe (46mm)
1017188	Hi-OPTV® probe (46mm) with gamma
I017125	Hi-OPTV® probe (58mm)
1017216	Hi-OPTV® probe (58mm) with gamma
1015464	Gamma Test Blanket

GeoCAD® Televiewer Module

I020248 GeoCAD® Televiewer Module







Examples of logging data



360° view Hi-res camera

